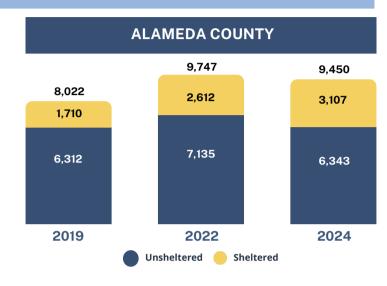


CITY OF LIVERMORE

HOMELESS CENSUS & SURVEY 2024 EXECUTIVE SUMMARY

Every 2 years, communities conduct counts of people experiencing both sheltered and unsheltered homelessness. The 2024 Alameda County Point-in-Time Count (PIT) was a community-wide effort conducted on January 25, 2024. The snapshot below includes people enrolled in shelter projects in Livermore on the night of January 24th and those interviewed or observed as experiencing unsheltered homelessness in the early morning hours of 1/25/24.





LIVERMORE

SHELTERED/ UNSHELTERED POPULATION



ALAMEDA COUNTY

SHELTERED/ UNSHELTERED POPULATION



TYPE OF SHELTER

LIVERMORE				
Emergency Shelter	Transitional Housing	Safe Haven		
83.3%	16.6%	0%		

ALAMEDA COUNTY					
Emergency Shelter	Transitional Housing	Safe Haven			
73.1%	26.6%	0.4%			

AGE RANGES

LIVERMORE UNSHELTERED SLEEPING LOCATIONS

VEHICLE / BOAT / RV TENT / MAKESHIFT SHELTER OTHER OR SIDEWALK 16% 9% 25%

AGE 55-64 14.8% AGE 18-24 40/0 AGE 25-34 19.9% AGE 35-44 27.4%

RESIDENCE PRIOR TO BECOMING HOMELESS Within Alameda County 89% Outside of Alameda County



CITY OF LIVERMORE

HOMELESS CENSUS & SURVEY 2024 EXECUTIVE SUMMARY

HOUSEHOLD CHARACTERISTICS



Chronic Homelessness

23%



Veterans

3%



Survivors of Domestic Violence

13%



Related Illness

2%



Serious Mental Illness

17%



Disorder

12%

PRIMARY CAUSES OF HOMELESSNESS



Housing Loss Related

43%



Job Loss/ Income Related

36%



Health Related Issues

29%



Breakup Related

21%

LENGTH OF TIME LIVING IN ALAMEDA COUNTY

	0000	14.2%	7.1%	78.6
<u></u>	0-0-0	< 1 Year	5-9 Yrs	10+ Yr

ADDITIONAL HOUSEHOLD CHARACTERISTICS



Pregnant or Expecting a Child 0%

Interaction with

Criminal Justice in Past Year

42%



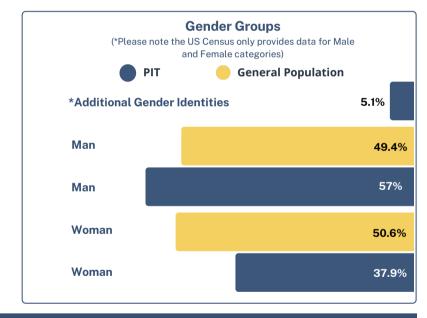
Unsheltered people with Employment

7%



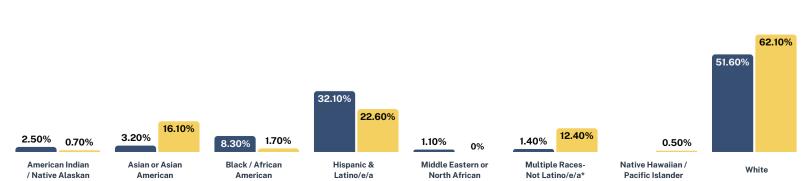
Unsheltered people with a pet

14%



RACE IDENTITIES COMPARED TO OVERALL COUNTY POPULATION

PIT **General Population**



*Census data does not currently differentiate between Hispanic/Latino/a/e status for Multiple Races